

## **PCU CHESS CUP 2023**

### *Regulations & Schedule*

1. The tournament will be played over 9 rounds according to the Swiss System. To determine the pairings, we first consider the Fide rating of the player, and after that, his national rating.
2. The result must be filled out correctly on the results form by the winner or the white player in case of a draw.
3. Incorrect results can be corrected provided they are communicated to the tournament direction before the start of the next game.
4. Games played with the wrong colour have no effect on the subsequent pairings.
5. Complaints should be lodged with the Chief Arbiter as soon as possible. The decision taken has no influence whatsoever on the pairings that have already been carried out.
6. The rate of play is fixed at 15 minutes + 10 seconds increment from move 1 onwards for the whole game.
7. The FIDE rules of 2023 for the Chess Game apply unless the following lines tell otherwise.
8. Derogating from the FIDE-rules of 2023 the default time is 5 minutes. This delay is considered from the actual starting point of the round (based on the Chief Arbiter's watch).
9. The Chief Arbiter can, after a duration of play of 1h10, decide to assign a temporary result to a game still in progress, to enable the pairings for the next round.
10. The organisation reserves the right to refuse registrations without giving any reason.
11. Tiebreaks (<https://handbook.fide.com/chapter/TieBreakRegulations2023>):
  1. Buchholz Cut 1
  2. Buchholz;
  3. Mutual result (Direct Encounter);
  4. Average Rating;
  5. Number of games won.
12. Tournament schedule:
  - Round 1 25/11: 11:00 – 11:50
  - Round 2 25/11: 12:00 – 12:50
  - Round 3 25/11: 14:15 – 15:05
  - Round 4 25/11: 15:10 – 16:00
  - Round 5 25/11: 16:05 – 16:55
  - Round 6 25/11: 17:00 – 17:50
  - Round 7 26/11: 10:30 – 11:40
  - Round 8 26/11: 11:45 – 12:35
  - Round 9 26/11: 12:40 – 13:30
13. By registering for the tournament, the player submits to these competition rules.
14. Chief arbiter: NA Patrick Van de Perre, Arbiter: NA Kenneth Cauwenberghs

#### **Mobile Phone policy**

When it is established that a mobile phone had not been switched off, this will be punished as follows:

- 1st offense: a warning will be given
- 2nd offense during the same game: loss of the game, unless the opponent cannot possibly win the game given the position on the board, in which case the game ends in a draw

During the game, a player may not walk around carrying his mobile phone with him. If this is established, the game will be declared lost at once